















Each team will be allowed two 30-second timeouts per game Tie Games will conclude with a 3 player shootout

**Game Format** Warmups will be 15 minutes Four quarters at 13 minutes in length 1-2 & 3-4 intermissions will last for 2 minutes Halftime will last for 10 minues

Game time will be running clock



## WHEN: SEPT BOTH - QCT 2ND WHERE: MIDWEST SPORT - ST. LOUIS, MO

Third Place

Game 11

WG10

GPBLL Harvest Classic Championship (Sept 30th - Oct 2nd)										
Western Conference	Team Name	Central Conference	Team Name	Eastern Conference	Team Name					
1st	Roughnecks	1st	Mastodons	1st	Portagers					
2nd	Beefing Bears	2nd	Rebels	2nd	Muskies					
3rd	Storm	3rd	<del>Dogfish</del>	3rd	Milkmen					
4th	Gold Rush	4th	Smoke							

		7:30 PM  Beefing Bears  Game 1  Muskies	Po	ortagers	_		Championship and 3rd Place Games Warmups will be 30 minutes Four quarters at 15 minutes in length 1-2 & 3-4 intermissions will last for 2 minutes Halftime will last for 15 minues Each team will be allowed two 60-second timeouts per game
			Tie Games will conclude with a 10 minute OT (Sudden Death)  Game time will be stopped clock				
10:30 AM		12:00 PM	Saturday Games 1:	30 PM	3:00 PM		
Roughnecks  Game 3  Smoke	WG3 LG3	Mastodons Game 4 Storm	WG4 G	LG3 WG5 LG1 LG5	LG2 Game 6 LG4	WG6 LG6	_
4:30 PM		6:00 PM	7:	30 PM	9:00 PM		
WG3 Game 7	_ 	WG2 Game 8		WG6 iame 9 WG9	LG8 Game 10	WG10	
WG1	LG7	WG4		LG7 LG9	WG5	LG10	<del>_</del>
		10:00 PM (Full Length)	2:00 PM	(Full Length)			

Game 12 WG8

WG12

Championship WG7

WG11